

Test of Fate Rewards:

Once the Test of Fate is completed, you return back to the Old Hag, who looks at each of you with her sickening, toothless grin.

If you failed:

“Better luck next visit,” she pouts. Now don’t throw an entitled fit. Just leave. I’ve nothing to say to the weak.” She waves you away, becoming disinterested in you, and further refuses to acknowledge your presence.

If you succeeded:

“Well done, well done! Here is your reward. I hope this experience has created, within you, a love for my test. I hope you find me again soon. I would love to send you in again. Farewell.” With a wave of her hand, she dismisses you, ignoring you.

Roll on the Reward chart to claim your prize. Remember there is only one of each ring. If you roll up one that has already been earned, roll again.

Old Hag's Side Pouch:

%Roll: Reward:

01-05: Ring, Ally

06-10: Ring, Apathy

11-15: Ring, Conjuraton

16-20: Ring, Creation

21-25: Ring, Duel Existence

26-30: Ring, Elemental

31-35: Ring, Evolution

36-40: Ring, Force

41-45: Ring, Heroic

46-50: Ring, Hope

51-55: Ring, Illusion

56-60: Ring, Life

61-65: Ring, Mimic

66-70: Ring, Race

71-75: Ring, Regeneration

76-80: Ring, Shifting

81-85: Ring, Siren

86-90: Ring, Spellbinder's

91-95: Ring, Thievery

96-00: Ring, Transformation