

# Amulet, Image:

Create and retain the reflection of a certain object within the amulet. To return to that object, use the amulets power to recreate the illusion of the object. When you touch the illusionary object, you will find yourself back at that objects location once again.

Allies can go with you, if they so choose. All pets and steeds will go with any ally that chooses to go with the wearer of the amulet.

Charges: 20

Duration: Instant.

Note: Once the charges are expended from this amulet, it will transform into 1-D6 x3 random gems, at least one of these gems will be an Augmentation Crystal.