

Encounter type: Organic, Dragon, Mushroom

Encountered: 1

Attacks per turn: 3 See: "Special".

Attack types / Damage per successful attack: Claw: 1-D12 x6 +6, Claw: 1-D12 x6 +6, Bite: 1-D12 x6 +6

D20 roll needed to have **Gems** / # of gems found: None.

D20 roll needed to have Gold / # of gold coins found: None.

D20 roll needed to have Silver / # of silver coins: None.

D20 roll needed to have **Treasure** / # of treasure items found: None.

Defense: 15

Experience: 320

Life-points: 640

Offense: +4

Region: Volcanic Wilderland Labyrinth of Souls.

Special: Spore Breath: At the beginning of its turn, prior to its physical attack, the Mushroom Dragon will breathe a cloud of tiny spores upon all its foes.

Spore Breath effect:

D20 roll needed to evade Spore Breath:

Catatonic sleep for 1-D4 turns.

10+