

Author's Note: You are always welcome to join my **Group, "Role-players"**, on **Facebook**. Be part of a growing clan of world wide fantasy gamers who share feedback and ideas to make these games better.

Race -----:	_____	Racial Ability:_____
Player's Name: -----:	_____	_____
Character's Name: -----:	_____	_____
Level: -----:	_____	_____
Experience-points: -----:	_____	_____
Experience-points to level: -	_____	_____
Defense: -----:	_____	_____
Offense: -----:	_____	_____
Life-points -----:	_____ -	_____
Luck: -----:	_____ -	_____

<u>Armors:</u>				
▼ Class: ( ) Leather	Defense: +1, 25 gold	10	+1 to defense	1 Silver.
(Special: _____)				
( ) Chain _____	_____	_____	_____	_____
Defense: +2				
( ) Banded _____	_____	_____	_____	_____
Defense: +3				
( ) Splinted _____	_____	_____	_____	_____
Defense: +4				
( ) Plate _____	_____	_____	_____	_____
Defense: +5				

<u>Weapons:</u>	<u>Spells:</u>	<u>Potions:</u>
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<u>Enchanted Items:</u>	<u>Gems:</u>	<u>Backpack:</u> Items not used.
	Silver: _____	
	Gold: _____	

**Steeds and Pets:** Note: You can only have one steed out adventuring at a time, but you may have multiple pets.

Steed/Pet Species ---	:	_____	_____	_____	_____	_____	_____
Defense -----	:	_____	_____	_____	_____	_____	_____
Offense -----	:	_____	_____	_____	_____	_____	_____
Life-points -----	:	_____	_____	_____	_____	_____	_____
Life-points per level	:	_____	_____	_____	_____	_____	_____
Attacks per turn -----	:	_____	_____	_____	_____	_____	_____
Damage -----	:	_____	_____	_____	_____	_____	_____
Special -----	:	_____	_____	_____	_____	_____	_____
Notes -----	:	_____	_____	_____	_____	_____	_____