

# Experience-points:

Experience-points are awarded at the end of each battle. When you have earned a certain amount of Experience-points, you will advance a level. Each time you advance a level, you will gain 1-D8 Life-points.

## Experience-points to level:

The level you will be advancing to x10 will be the experience-points you will need to advance to the next level. If you are level 7, you will need 80 Experience-points to advance to level 8 ( $8 \times 10 = 80$ ).

You will always divide the Experience-points you gain with any pets and the steed which journey out into the Wilderlands with you. After dividing experience evenly with your pets and steed, save any remaining Experience-points until you gain more.

## Important note:

If any one player, steed, or pet cannot be struck or damaged by the attacks of an encountered creature, no experience will be awarded to ANY in the company when the battle is over (treasure will be rolled for as normal).