

Encounter type: **Witch`Kin**

Encountered: 1-D4 per 3 players.

Attacks per turn: 2

Attack types / Damage per successful attack: 2 Magic Darts: 1-D12 x3 +2 See: "Special".

D20 roll needed to have Gold / # of gold coins found: 16+ / 1-D4

D20 roll needed to have Silver / # of silver coins: 15+ / 3-D6

D20 roll needed to have **Treasure** / # of treasure items found: 16+ / 1-D4 Check for each to have treasure.

Defense: 12

Experience: 12

Life-points: 36

Offense: +7 added to offensive roll to strike with Magic Dart.

Region: Mountain Wilderland.

Special: +7 added to offensive roll to strike with Magic Dart.