

# Encounter type: Insect, Beetle, Scourge Swarm

# Encountered: 1-D12 +1 x2 per 1 player.

Attacks per turn: 1

Attack types / Damage per successful attack: Swarm: 1-D12 x2      See: "Special".

D20 roll needed to have Gold / # of gold coins found: None.

D20 roll needed to have Silver / # of silver coins: None.

D20 roll needed to have [Treasure](#) / # of treasure items found: None.

Defense: 7

Experience: 5

Life-points: 10

Offense: +3

Region: Volcanic Wilderland Tomb of Unrest.

Special:      Swarm:      All Scourge Swarm Beetles will attack one single foe, starting with the one who has opened the chest. Once