

Encounter type: **Bird, Hawk, Large**

Encountered: 1-D4 per 3 players.

Attacks per turn: 3

Attack types / Damage per successful attack: Claw: 1-D10, Claw: 1-D10, Bite: 1-D12

D20 roll needed to have Gold / # of gold coins found: 16+ / 1-D4

D20 roll needed to have Silver / # of silver coins: 15+ / 1-D12

D20 roll needed to have **Treasure** / # of treasure items found: 16+ / 1-D4 Check for each to have treasure.

Defense: 12

Experience: 9

Life-points: 27

Offense: +1

Region: Mountain Wilderland.

Special: None.